**Plot Structure**

**Vocabulary List #2—Plot Structure and Irony**

**Test on Wednesday, September 27**

1. **Plot**--the sequence of related events that make up a story. Elements of plot include:

2. **Exposition**—the exposition *sets the tone*, *establishes the setting*, *introduces characters* and

gives the readers important background information.

3. **Rising Action**—the events in a story that move the plot forward. Rising action is driven by conflict and builds toward the climax.

4. **Conflict**—a struggle between the protagonist and antagonist in a story. Conflicts are either Internal (character vs. self) or External (character vs. character, character vs.

nature, character vs. supernatural, character vs. machine, character vs. society.)

5. **Climax**—the turning point in a story; the point at which the conflict changes

6. **Falling Action**—the action of the story that occurs after the climax. Not all stories have falling

action.

7. **Resolution** (Dénouement)—the part of the story where any loose ends are tied up.

8**. Verbal Irony-** (this is often called *sarcasm*) what is said is opposite of what is meant

9. **Situational Irony**- an action is opposite of what would seem appropriate

10. **Dramatic Irony** – a situation in which the audience knows something about present or future circumstances that the character does not know. The character will say or do things opposite of what is expected because of this lack of knowledge.